

Player: Thomas Van

Army Faction: Space Marines (Iron Hands)

Total Command Points: 12-5 = 7

Total Army Points: 2000

Total Power Level: 100

Pregame stratagems: Chapter Master (2 CP), Chief Apothecary (1 CP), Hero of the Chapter (1 CP), Relics of the Chapter (1 CP)

Total CP spent of Pregame Stratagems: 5 CP

Battalion Detachment: Space Marines (Iron Hands) [2000 points]

HQ1: Iron Father Feirros [140] [7 PL]

HQ2: Primaris Chapter Master: Master Crafted Stalker Bolt Rifle (5), Power Sword (5), Chapter Master (2 CP), Warlord <Target Protocols> [95] [5 PL]

HQ3: Primaris Lieutenant: Power Sword (5), Relic <The Ironstone> [75] [4 PL]

Troops1: Infiltrators: 4 Infiltrators with Marksman Bolt Carbine (96), 1 Infiltrator Sergeant with Marksman Bolt Carbine (24) [120] [6 PL]

Troops2: Infiltrators: 4 Infiltrators with Marksman Bolt Carbine (96), 1 Infiltrator Sergeant with Marksman Bolt Carbine (24) [120] [6 PL]

Troops3: Incursors: 7 Incursors with Oculus Bolt Carbine (147), 1 Incursor Sergeant with Oculus Bolt Carbine (21), 1 Incursor with Oculus Bolt Carbine and Haywire Mine (31) [199] [10 PL]

Troops4: Assault Intercessors: 9 Assault Intercessors with Astartes Chainsword and Heavy Bolt Pistol (171), 1 Assault Intercessor Sergeant Astartes Chainsword and Heavy Bolt Pistol (19) [190] [10 PL]

Troops5: Intercessors: 8 Intercessors with Bolt Rifles (160), Sergeant with Bolt Rifle (20), 1 Intercessor with Bolt Rifle and Auxillary Grenade Launcher (22) [202] [10 PL]

Troops6: Intercessors: 7 Intercessors with Stalker Bolt Rifles (140), Sergeant with Stalker Bolt Rifle (20), 2 Intercessors with Bolt Rifle and Auxillary Grenade Launcher (44) [204] [10 PL]

Elite1: Primaris Apothecary: Chief Apothecary (1 CP), Hero of the Chapter <Father of the Future> (1 CP), Relics of the Chapter <The Vox Spiritum> (1 CP) [60] [4 PL]

Elite2: Bladeguard Veterans: 2 Bladeguard Veterans (70), Bladeguard Veteran Sergeant (35) [105] [5 PL]

Elite3: Relic Contemptor Dreadnought: 2 Twin Lascannon (80) [185] [9 PL]

Elite4: Relic Contemptor Dreadnought: 2 Twin Lascannon (80) [185] [9 PL]

Heavy Support1: Eradicator Squad: 2 Eradicators (80), 1 Eradicator Sergeant (40) [120] [5PL]

+++++

PLAYER : SHARDZ

ARMY : SALAMANDERS

COMMAND POINTS : 5CP (12-1(Maître de la forge)-1(Héros du chapitre)-1(Maître Apothicaire)-1(Relique supplémentaire)

-1(Parangon du Crédo Prométhéen)-2(Patrouille supplémentaire))

ARMY POINTS: 1998

REINFORCEMENT POINTS: 0

+++++

DETACHMENT : Patrouille[1] (-0CP)

HQ1 : Techmarine(1*40), Epée tronçonneuse, [Maître de la Forge] Maître des machines, [40] (-1CP)

HQ2 : Lieutenant(1*65), 2 Epées tronçonneuse, [65]

Troup1 : 5 Escouade de Scouts(70), Bolter, Scout Sergeant, Bolter (0) [70]

Elite1 : [Seigneur de Guerre] Apothicaire(1*55), Relique supplémentaire [Salamanders] Aquila d'Obsidienne [Aura],

2xTraits Selfless Healer & Maitre de forge (+2E) [55]

Elite2 : [SM] Relic Whirlwind Scorpius (1*195), Scorpius multi-launcher(40) [235]

HS1 : 3 Escouade Eradicator(120), Sergent Eradicator(0), 3 fusil fuseur [120]

HS2 : 3 Escouade Eradicator(120), Sergent Eradicator(0), 3 fusil fuseur [120]

Total detachment : 705

DETACHMENT : Patrouille[2] (-2CP)

HQ1 : Archiviste en réacteur dorsal(1*90), Hache de force, -Relique- [Codex](Archiviste) Le Livre de Malcador,

-Librarius- 2.Puissance des Héros, -Librarius- 3.Zone Neutre [Aura], -Prométhéenne- 4. Dracocarne [115]

HQ2 : (SA) Vulkan He'stan(1*135) [135]

Troup1 : 5 Escouade de Scouts(70), Bolter, Scout Sergeant, Bolter (0) [70]

Elite1 : 4 Servitors(28) [28]

Elite2 : [SM] Relic Whirlwind Scorpius (1*195), Scorpius multi-launcher(40) [235]

FA1 : 3 [SM] Land Speeder Tempest(60 + 2*60), 3 Canon d'assaut(60); 6 Tempest Salvo Launcher (0) [240]

HS1 : [SM] Relic Leviathan Dreadnought(1*220), 2 Lance-flammes lourd(30), 2 Storm cannon array(100) [350]

HS2 : 3 Escouade Eradicator(120), Sergent Eradicator(0), 3 fusil fuseur [120]

Total detachment : 1293

ARMY TOTAL [1998]

+++++

Player : Tchoss

Adeptus Custodes : Custo

Cp prégame : 9

Détachement : Bataillon

QG

Captain-General Trajann Valoris : 190 pts

- Hache de Guetteur, Miséricordia, Commandant Légendaire, Egide de l'Empereur, Halo d'Auramite, Joug de l'Instant

2 cp vainqueur de chasse

[Seigneur de Guerre]

Shield-Captain sur Motojet Dawneagle : 175 pts

- Bolter hurricane, Interceptor Lance, Combattant Galvanisant, Egide de l'Empereur, Plein Gaz, Aquilas d'Or, [C-Commandant] Constitution Irréductible, [Codex] Création Supérieure

1 cp pour 2 traits

TROUPES

Custodian Guard Squad (4) : 220 pts

- Lance de gardien, 3 Bouclier Storm, 3 Lame de sentinelle, Miséricordia, Egide de l'Empereur

Custodian Guard Squad (4) : 224 pts

- 4 Bouclier Storm, 4 Lame de sentinelle, Egide de l'Empereur

Custodian Guard Squad (3) : 168 pts

- 3 Bouclier Storm, 3 Lame de sentinelle, Egide de l'Empereur

ELITE

Culexus Assassin : 100 pts

- Animus Speculum, Grenades anti-psy, Abomination, Agent indépendant, Assassin Psychique, Drain de vie, Etherium, Force d'Exécution, Réflexes éclairs

Allarus Custodians (7) : 508 pts

- 7 Lance-grenades Balistus, 7 Hache de Castellan, 6 Miséricordia, D'une Lueur Dorée, Egide de l'Empereur, Tueurs de Tyrans

Vexilus Praetor : 125 pts

- Bouclier Storm (PERSONNAGE), Vexilla Magnifica, Egide de l'Empereur

SOUTIEN

[FW] Telemon Heavy Dreadnought : 290 pts

- 2 [FW] Arachnus storm cannon, [FW] Spiculus bolt launcher, Ancêtre Invulnérable, Explosion (D6 BM), Reinforced Atomantic Shielding, Spiculus Volley

Total : 2000 points - 23 figurines - 9 unités

PLAYER : Ludoled

TEAM : DEAD WAR

Army : Adeptus Custodes

PC: 12-1-1-1=9 (Relique supp, trait de sdg supp, trait de capitaine commandant)

DETACHMENT : Bataillon

HQ1 : [Seigneur de Guerre] Captain-General Trajann Valoris(1*190), [Codex] Champion de l'Imperium [190]

HQ2 : Shield-Captain(1*95), Bouclier Storm (PERSONNAGE)(10), Lame de sentinelle(7), [Ost] Gardien des Ombres, La Lame Volée, [C-Commandant] Génie Stratégique, [Ost Gardien des Ombres] Veilleur des Scellés [112]

Troup1 : 3 Custodian Guard Squad(132), Lance de gardien(5), 2 Bouclier Storm(10), 2 Lame de sentinelle(14), Miséricordia(3), [Ost] Gardien des Ombres [164]

Troup2 : 3 [FW] Sagittarum Custodians(150), [Ost] Gardien des Ombres [150] Troup3 : 3 [FW] Sagittarum Custodians(150), [Ost] Gardien des Ombres [150] Elite1 : Vexilus Praetor(1*85), Hache de Castellan(10), Miséricordia(3), Vexilla Magnifica(30), [Ost] Gardien des Ombres, [Ost Gardien des Ombres] Oubliette de Stase [128]

HS1 : [FW] Caladius Grav-tank(1*225), [Ost] Gardien des Ombres [225] HS2

: [FW] Caladius Grav-tank(1*225), [Ost] Gardien des Ombres [225] HS3 : [FW]

Caladius Grav-tank(1*225), [Ost] Gardien des Ombres [225] Flyer1 : [FW]

Ares Gunship(1*430), [Ost] Gardien des Ombres [430]

Total detachment : 1999

ARMY TOTAL [1999]

Player : MAKASH

Army : Death Guard : 2000 DG

Détachement : Bataillon

QG

Daemon Prince de Nurgle ailé : 200 pts

- Serres Maléfiques, Paire de Serres maléfiques , Affreusement Résistant, Assaut Haineux, Démoniaque, Mort au Faux Empereur, Prince du Chaos, [PA - Inexorable] Casette de Spores-Sangsues, Châtiment , Miasmes de Pestilence, [Codex] Outrageusement Résistant

Daemon Prince de Nurgle ailé : 195 pts

- Epée infernale, Serres Maléfiques, Affreusement Résistant, Assaut Haineux, Démoniaque, Mort au Faux Empereur, Prince du Chaos, 1ère Relique supplémentaire (-1 PC), [PA] Lame de Kystépidémie, Châtiment , Lames de Putréfaction

Chaos Lord : 80 pts

- Epée Tronçonneuse, Grenades buboniques, Grenades Krak, Pistolet bolter, Assaut Haineux, Mort au Faux Empereur, Salves Malveillantes, Seigneur du Chaos, Symbole de Corruption

TROUPES

Plague Marines (9) : 162 pts

- 8 Bolter, 8 Couteau de la Peste, 8 Grenades buboniques, 8 Grenades Krak, Affreusement Résistant, Assaut Haineux, Mort au Faux Empereur, Salves Malveillantes, Vecteurs de Mort et de Maladie
- Champion Plague Marine : Couteau de la Peste, Grenades buboniques, Grenades Krak

Plague Marines (10) : 180 pts

- 9 Bolter, 9 Couteau de la Peste, 9 Grenades buboniques, 9 Grenades Krak, Affreusement Résistant, Assaut Haineux, Mort au Faux Empereur, Salves Malveillantes, Vecteurs de Mort et de Maladie
- Champion Plague Marine : Bolter, Couteau de la Peste, Grenades buboniques, Grenades Krak

Poxwalkers (10) : 70 pts

- 10 Arme improvisée, Affreusement Résistant, Décérébrés, Horde Malade, Malédiction de la Vérole Ambulante

ELITE

Biologus Putrifer : 65 pts

- Couteau de la Peste, Grenades Krak, Hyper grenades buboniques, Pistolet Injector, Affreusement Résistant, Assaut Haineux, Explosion Pestilentielle, Mort au Faux Empereur, Racks Buboniques, Trait supplémentaire, [Codex] Archicontaminateur

Biologus Putrifer : 65 pts

- Couteau de la Peste, Grenades Krak, Hyper grenades buboniques, Pistolet Injector, Affreusement Résistant, Assaut Haineux, Explosion Pestilentielle, Mort au Faux Empereur, Racks Buboniques

Foul Blightspawn : 85 pts

- Grenades buboniques, Grenades Krak, Lance à Peste, Affreusement Résistant, Assaut Haineux, Mort au Faux Empereur, Puanteur Révulsante, Tête de Mort Impie

ATTAQUE RAPIDE

Myphitic Blight-Haulers (3) : 300 pts

- 3 Giclée de bile, 3 Gueule grinçante, 3 Lance-missiles, 3 Multi-fuseur, Affreusement Résistant, Assaut Haineux, Brume Putrescente, Démoniaque, Explosion Putride, Infâme Puanteur, Trilobe

Foetid Bloat-Drone : 125 pts

- Sonde de la Peste, Moissonneuse-hacheuse, Affreusement Résistant, Assaut Haineux, Démoniaque, Explosion Putride

SOUTIEN

Plague Burst Crawler : 170 pts

- 2 Crache peste, Mortier Plagueburst, Sulfateuse, Affreusement Résistant, Assaut Haineux, Démoniaque, Explosion

Plague Burst Crawler : 170 pts

- 2 Crache peste, Mortier Plagueburst, Sulfateuse, Affreusement Résistant, Assaut Haineux, Démoniaque, Explosion

TRANSPORT

[FW] TerraxPattern Termite Assault Drill : 133 pts

- Combi-Bolter, Melta Cutter, Termite Drill, Explosion, Subterranean Assault

Total : 2000 points - 42 figurines - 14 unités

url : https://40k.armylistnetwork.com/liste-715358-2000_dg.html

1 trait sur un biolo et une relic en plus sur un prince démon, donc 10PC

++++
+ **PLAYER: Damien « Damdam » Wirths**
+ **ARMY FACTION: Orks**
+ **COMMAND POINTS: 12-6(pre-game stratagems)+1(warlord trait)=7**
+ **TOTAL ARMY POINTS: 2000pts**
+ **TOTAL ARMY POWER: 99PL**
+ **Pre-game Stratagems : Skarboyz (-5CP), Warphead (-1CP)**
++++

== Battalion Detachment== (Orks - Clan Kultur : Goffs) [99 PL, 7CP, 2,000pts] + 0cp]

HQ1 : Big Mek w/ Kustom Force Field [4 PL, 75pts]
HQ2 : Ghazghkull Thraka [15 PL, 300pts]
HQ3 : Weirdboy [4 PL, 75pts] psychic powers: Warpath, Da Jump - Warphead (-1CP)
TR1 : 1 Boss nob w/power klaw (10), 10 boyz w/shoota, 19 boyz w/slugga & choppa [12 PL, 250pts] - Skarboyz (-1CP)
TR2 : 1 Boss nob w/power klaw (10), 10 boyz w/shoota, 19 boyz w/slugga & choppa [12 PL, 250pts] - Skarboyz (-1CP)
TR3 : 1 Boss nob w/power klaw (10), 10 boyz w/shoota, 19 boyz w/slugga & choppa [12 PL, 250pts] - Skarboyz (-1CP)
TR4 : 1 Boss nob w/power klaw (10), 10 boyz w/shoota, 19 boyz w/slugga & choppa [12 PL, 250pts] - Skarboyz (-1CP)
TR5 : 1 Boss nob w/power klaw (10), 10 boyz w/shoota, 18 boyz w/slugga & choppa [12 PL, 242pts] - Skarboyz (-1CP)
TR6 : 10 gretchins [2 PL, 50pts]
EL1 : 5 Kommandos [3 PL, 45pts]
EL2 : Nob with Waaagh! Banner w/ Kustom Shoota [5 PL, 1CP, 88pts] – WARLORD : Follow Me, Ladz!
EL3 : Painboy w/power klaw(0) [3 PL, 65pts] – RELIC : Da Killa Klaw
FA1 : 5 Stormboyz, 5x Choppa, 5x Slugga [3 PL, 60pts]

PLAYER : Sdc42

Army : Adeptus Custodes

DETACHMENT : Patrouille

HQ1 : Captain-General Trajann Valoris(1*190) [190]

HQ2 : [Seigneur de Guerre] Shield-Captain sur Motojet Dawneagle(1*175), Lanceur à Salves, [Ost] Gardien des Ombres, Aquilas d'Or, [C-Commandant] Génie Stratégique (-1CP), [Codex] Création Supérieure [175]

Troup1 : 3 Custodian Guard Squad(132), 2 Lance de gardien(10), Bouclier Storm(5),
Lame de sentinelle(7), [Ost] Gardien des Ombres [154]

Elite1 : 6 Allarus Custodians(180 + 3*60), 6 Hache de Castellan(60), [Ost] Gardien des Ombres [420]

Elite2 : Vexilus Praetor(1*85), Lance de gardien(5), Vexilla Magnifica(30), [Ost] Gardien des Ombres [120]

FA1 : 4 Vertus Praetors(285 + 1*95), 4 Lanceur à Salves, [Ost] Gardien des Ombres [380]

HS1 : [FW] Telemon Heavy Dreadnought(1*200), [FW] Spiculus bolt launcher(10), [FW] Iliastus accelerator culverin(25), [FW] Telemon Caestus (single)(30), [FW] Twin plasma projector(15), Eternel Pénitent (-1CP), [Ost] Gardien des Ombres [280]

HS2 : [FW] Telemon Heavy Dreadnought(1*200), [FW] Spiculus bolt launcher(10), [FW] Iliastus accelerator culverin(25), [FW] Telemon Caestus (single)(30), [FW] Twin plasma projector(15), Eternel Pénitent (-1CP), [Ost] Gardien des Ombres [280]

Total detachment : 1999

ARMY TOTAL [1999]

CP dépensés avant la partie :

[C-Commandant] Génie Stratégique (-1CP)

Eternel Pénitent (-1CP)

Eternel Pénitent (-1CP)

12-3 → 9CP

PLAYER : OOKAMI
Army : White Scars

++ Battalion Detachment 0CP (Imperium - Adeptus Astartes - White Scars) [102 PL, 8CP, 2,000pts] ++

+ Configuration [12 -1(Master of Sanctity) -1 TdSG suppl. WS -1 TdSG suppl. générique -1 (relique suppl.) = 8 CP restants] +

Chapter Selection: White Scars

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment CP

+ Stratagems [-1CP] +

Relics of the Chapter [-1CP]: Number of extra Relics [-1CP]

+ HQ [18 PL, -3CP, 330pts] +

Captain [6 PL, -1CP, 115pts]: Bolt pistol, Chainsword, I, Frag & Krak grenades, Jump Pack [1 PL, 25pts], Storm shield [10pts], Stratagem: Tempered by Wisdom [-1CP], Teeth of Terra, The Imperium's Sword, Warlord

Chaplain [6 PL, -2CP, 105pts]: 5. Recitation of Focus, 6. Cantic of Hate, Boltgun, Crozius arcanum, Frag & Krak grenades, Jump Pack [1 PL, 25pts], Litany of Hate, Plume of the Plainsrunner, Stratagem: Hero of the Chapter [-1CP], Stratagem: Master of Sanctity [-1CP], Strike off the Head, Wise Orator

Kor'sarro Khan [6 PL, 110pts]: Bolt pistol, Frag & Krak grenades, Moonfang

+ Troops [13 PL, 242pts] +

Intercessor Squad [5 PL, 102pts]: Auto Bolt Rifle, Auxiliary Grenade Launcher [2pts]

. 4x Intercessor [80pts]: 4x Bolt pistol, 4x Frag & Krak grenades

. Intercessor Sergeant [20pts]: Bolt pistol, Frag & Krak grenades

Scout Squad [4 PL, 70pts]

. Scout Sergeant [14pts]: Boltgun, Chainsword, Frag & Krak grenades

. 4x Scout w/Combat Knife [56pts]: 4x Bolt pistol, 4x Combat knife, 4x Frag & Krak grenades

Scout Squad [4 PL, 70pts]

. Scout Sergeant [14pts]: Boltgun, Chainsword, Frag & Krak grenades

. 4x Scout w/Combat Knife [56pts]: 4x Bolt pistol, 4x Combat knife, 4x Frag & Krak grenades

+ Elites [14 PL, 295pts] +

Bladeguard Veteran Squad [5 PL, 105pts]

. 2x Bladeguard Veteran [70pts]: 2x Frag & Krak grenades, 2x Heavy Bolt Pistol, 2x Master-crafted Power Sword, 2x Storm Shield

. Bladeguard Veteran Sgt [35pts]: Frag & Krak grenades, Heavy Bolt Pistol, Master-crafted Power Sword, Storm Shield

Bladeguard Veteran Squad [5 PL, 105pts]

. 2x Bladeguard Veteran [70pts]: 2x Frag & Krak grenades, 2x Heavy Bolt Pistol, 2x Master-crafted Power Sword, 2x Storm Shield

. Bladeguard Veteran Sgt [35pts]: Frag & Krak grenades, Heavy Bolt Pistol, Master-crafted Power Sword, Storm Shield

Judiciar [4 PL, 85pts]: Absolver Bolt Pistol, Executioner Relic Blade, Frag & Krak grenades

+ Fast Attack [24 PL, 570pts] +

Inceptor Squad [12 PL, 300pts]: 5x Inceptor [200pts], Inceptor Sergeant [40pts], Plasma Exterminator x2 [60pts]

Outrider Squad [6 PL, 135pts]

. 2x Outrider [90pts]: 2x Astartes Chainsword, 2x Frag & Krak grenades, 2x Heavy Bolt Pistol, 2x Twin Bolt rifle

. Outrider Sgt [45pts]: Astartes Chainsword, Frag & Krak grenades, Heavy Bolt Pistol, Twin Bolt rifle

Outrider Squad [6 PL, 135pts]

. 2x Outrider [90pts]: 2x Astartes Chainsword, 2x Frag & Krak grenades, 2x Heavy Bolt Pistol, 2x Twin Bolt rifle

. Outrider Sgt [45pts]: Astartes Chainsword, Frag & Krak grenades, Heavy Bolt Pistol, Twin Bolt rifle

+ Heavy Support [16 PL, 240pts] +

Devastator Squad [8 PL, 120pts]: Armorium Cherub [5pts]

. Space Marine Sergeant [15pts]: Bolt pistol, Chainsword, Frag & Krak grenades

. Space Marine w/Heavy Weapon [25pts]: Bolt pistol, Frag & Krak grenades, Grav-cannon and grav-amp [10pts]

. Space Marine w/Heavy Weapon [25pts]: Bolt pistol, Frag & Krak grenades, Grav-cannon and grav-amp [10pts]

. Space Marine w/Heavy Weapon [25pts]: Bolt pistol, Frag & Krak grenades, Grav-cannon and grav-amp [10pts]

. Space Marine w/Heavy Weapon [25pts]: Bolt pistol, Frag & Krak grenades, Grav-cannon and grav-amp [10pts]

Devastator Squad [8 PL, 120pts]: Armorium Cherub [5pts]

. Space Marine Sergeant [15pts]: Bolt pistol, Chainsword, Frag & Krak grenades

. Space Marine w/Heavy Weapon [25pts]: Bolt pistol, Frag & Krak grenades, Grav-cannon and grav-amp [10pts]

. Space Marine w/Heavy Weapon [25pts]: Bolt pistol, Frag & Krak grenades, Grav-cannon and grav-amp [10pts]

. Space Marine w/Heavy Weapon [25pts]: Bolt pistol, Frag & Krak grenades, Grav-cannon and grav-amp [10pts]

. Space Marine w/Heavy Weapon [25pts]: Bolt pistol, Frag & Krak grenades, Grav-cannon and grav-amp [10pts]

+ Dedicated Transport [17 PL, 323pts] +

Impulsor [7 PL, 135pts]: 2x Fragstorm Grenade Launchers [10pts], Shield Dome [25pts]

Land Speeder Storm [3 PL, 55pts]: Cerberus launcher, Heavy bolter [15pts]

Land Speeder Storm [3 PL, 55pts]: Cerberus launcher, Heavy bolter [15pts]

Rhino [4 PL, 78pts]: Storm bolter [3pts]

++ Total: [102 PL, 8CP, 2,000pts] ++

PLAYER : Aengil

ARMY : Adeptus Custodes

DETACHMENT : Patrouille

HQ1 : [Seigneur de Guerre] Shield-Captain sur Motojet Dawneagle(1*175), Lanceur à Salves, Trait Supplémentaire (-1 PC), [Ost] Gardien des Ombres, Œil d'Aigle, [C-Commandant] Génie Stratégique, [Codex] Chape Radiante [175]

HQ2 : Shield-Captain sur Motojet Dawneagle(1*175), Lanceur à Salves, 1ère Relique supplémentaire (-1 PC), Trait Supplémentaire (-1 PC), [Ost] Gardien des Ombres, Aquilas d'Or, [Codex] Création Supérieure [175]

Troup1 : 3 Custodian Guard Squad(132), Lance de gardien(5), 2 Bouclier Storm(10), 2 Lame de sentinelle(14), [Ost] Gardien des Ombres [161]

Elite1 : Callidus Assassin(1*100) [100]

Elite2 : 7 Allarus Custodians(180 + 4*60), 7 Hache de Castellan(70), 7 Miséricordia(21), [Ost] Gardien des Ombres [511]

Elite3 : Vexilus Praetor(1*85), Bouclier Storm (PERSONNAGE)(10), Vexilla Magnifica(30), [Ost] Gardien des Ombres [125]

FA1 : 5 Vertus Praetors(285 + 2*95), 5 Lanceur à Salves, 5 Miséricordia(15), [Ost] Gardien des Ombres [490]

HS1 : [FW] Telemon Heavy Dreadnought(1*200), [FW] Spiculus bolt launcher(10), 2 [FW] Iliastus accelerator culverin(50), [Ost] Gardien des Ombres [260]

Total detachment : 1997 12pc-3pc = 9pc

Pc début de game 9pc

ARMY TOTAL [1997]

PLAYER : Arkkaen
ARMY : Death Guard

DETACHMENT : Bataillon

HQ1 : Daemon Prince de Nurgle ailé(1*185), Epée infernale(10), [Cie] Enclume de Mortarion, Vitalité putrescente [195]

HQ2 : Malignant Plaguecaster(1*100), [Cie] Enclume de Mortarion, Lames de Putréfaction, Miasmes de Pestilence [100]

Troup1 : 7 Plague Marines(90 + 2*18), Gerbe-Peste(10), [Cie] Enclume de Mortarion, Champion Plague Marine(0) [136]

Troup2 : 7 Plague Marines(90 + 2*18), [Cie] Enclume de Mortarion, Champion Plague Marine(0) [126]

Troup3 : 10 Poxwalkers(70), [Cie] Enclume de Mortarion [70]

Elite1 : [Seigneur de Guerre] Biologus Putrifer(1*65), [Cie] Enclume de Mortarion, [Codex] Archicontaminateur [65]

Elite2 : 5 Blightlord Terminators(175), 3 Combi-Bolter(9), Fléau de Corruption(15), 3 Hache de la Peste(15), [Cie] Enclume de Mortarion, Blightlord Champion(0), Combi-Bolter(3), Hache de la Peste(5) [222]

Elite3 : Foul Blightspawn(1*85), [Cie] Enclume de Mortarion, Heaume de Fugaris [85]

Elite4 : Noxious Blightbringer(1*55), Pistolet à plasma(5), 1ère Relique supplémentaire (-1 PC), [Cie] Enclume de Mortarion, [PA] Le Glas du Démon [60]

FA1 : Foetid Bloat-Drone(1*115), Lance-peste lourd(25) [140]

FA2 : Foetid Bloat-Drone(1*115), 2 Crache peste(40) [155]

FA3 : Foetid Bloat-Drone(1*115), 2 Crache peste(40) [155]

HS1 : Defiler(1*120), Autocanon Reaper(10), Lance-flammes lourd jumelé(30), [Cie] Enclume de Mortarion [160]

HS2 : Plague Burst Crawler(1*130), 2 Crache peste(40), [Cie] Enclume de Mortarion [170]

Transport1 : Rhino du Chaos(1*75), Combi-Bolter(3), Monstruosité Contaminée (1 PC), [Cie] Enclume de Mortarion [78]

Transport2 : Rhino du Chaos(1*75), Combi-Bolter(3), Monstruosité Contaminée (1 PC), [Cie] Enclume de Mortarion [78]

Total detachment : 1995

pc utilisé 12 -3 = 9

pc restant debut de game 9 pc

ARMY TOTAL [1995]

PLAYER : Mistran

ARMY : Ultramarines

DETACHMENT : Bataillon

ARMY TOTAL [2000 pts] [93PP]

POINTS DE COMMANDEMENT : 10 PC (12 PC- 1 PC Maître de la sainteté, -1 PC trait supplémentaire)

HQ1 : [Seigneur de Guerre] Primaris Chaplain(1*85), -Litanies- Catéchisme du Feu, -Litanies- Récitation de la Concentration, Maître de la Sainteté (-1PC), -REL- [Eqd Spécial UM] Sceau de Serment, -Trait- [Maître de la Sainteté] Orateur Avisé, - Trait supplémentaire (-1PC), [Ultramarines] Expert du Codex [85pts] [5PP]

HQ2 : (Um) Chef Librarian Tigurius(1*135) [135] [7PP]

Troup1 : 10 Intercessor Squad(100 + 5*20), Intercessor Sergeant(0), Marteau Thunder (autres figurines)(15) [215pts] [10PP]

Troup2 : 10 Intercessor Squad(100 + 5*20), Intercessor Sergeant(0), Marteau Thunder (autres figurines)(15) [215pts] [10PP]

Troup3 : 5 Escouade Infiltrator(120), Helix Adept (10), Infiltrator Sergeant(0) [130] [6PP]

Troup4 : 5 Escouade Infiltrator(120), Helix Adept (10), Infiltrator Sergeant(0) [130] [6PP]

Elite1 : 6 Aggressor Squad(120 + 3*40), 5 Lance-grenades Fragstorm(25), Aggressor Sergeant(0), Lance-grenades Fragstorm(5) [270pts] [12PP]

FA1 : 3 Inceptor Squad(120), Inceptor Sergeant(0) [120] [6PP]

HS1 : 3 Centurion Devastator Squad (180), 2 Bolter Hurricane (30), 2 Canon à gravitons et amplificateur gravitique (infanterie)(20), Centurion Sergeant (0), Bolter Hurricane (15), Canon à gravitons et amplificateur gravitique (infanterie)(10) [255pts] [14PP]

HS2 : 3 Eradicator Squad(120), Sergeant Eradicator(0) [120] [5PP]

HS3 : Thunderfire Canon(1*85), Techmarine Gunner (45), Découpeur à plasma(5), Lance-flammes(5) [140] [4PP]

Flyer1 : Stormtalon Gunship (1*105), Canon d'assaut jumelé(40), Lance-Missiles Typhoon(40) [185] [8PP]

R-Gaming

Player : Cédric "Milka" BERTHENAND

Army : IK / Astra

TOTAL PC : 12 - 2 (Patrouille) - 2 (2 Reliques supplémentaire) - 1 (Trait de SdG supplémentaire) = 7

DETACHMENT : Super-lourds Imperial Knights

Lord of War1 : [Seigneur de Guerre] Knight Castellan(1*545), 2 Canon Siegebreaker jumelé(70), 2 Missile Shieldbreaker(20), Personnage, [QM] Maison Raven, Colère de Cawl [QM], [Codex] Rempart Ionique [635]

Lord of War2 : Knight Crusader(1*395), Canon thermique(75), Mitrailleur(5), Nacelle lance-missiles Ironstorm(15), Trait supplémentaire(Cours Ealtée)[-1PC], Personnage, [QM] Maison Raven, [Codex] Commandant Rusé [490]

Lord of War3 : Knight Warden(1*395), Mitrailleur(5), Tronçonneuse reaper(30), Nacelle lance-missiles Ironstorm(15), Relique supplémentaire (Legs de la maisonnée)[-1PC] , Personnage, [QM] Maison Raven, Armure Ionique Sanctifiée [445]

Total detachment : 1570

DETACHMENT : Patrouille [-2PC]

HQ1 : Company Commander(1*35), 1ère Relique supplémentaire (-1CP), Valhallan, Aquila de Kurov [35][-1PC]

Troup1 : 10 Infantry Squad(50), Valhallan, Sergent(0) [50]

Troup2 : 10 Infantry Squad(50), Valhallan, Sergent(0) [50]

Elite1 : Astropath(1*25), Voile Nocturne [25]

Elite2 : Callidus Assassin(1*100) [100]

Transport1 : Chimera(1*65), Bolter lourd (Véhicule)(15), Multi-laser(5), Valhallan [85]

Transport2 : Chimera(1*65), Bolter lourd (Véhicule)(15), Multi-laser(5), Valhallan [85]

Total detachment : 430

ARMY TOTAL [2000]

PLAYER : the Mule

ARMY: Thousand Sons / Chaos Space Marines

CP pre battle : 2ème détachement (patrouille) = 2CP

Total CP = 10

DETACHMENT : Bataillon

HQ1 : Ahriman sur Disc of Tzeentch(1*170), [Changement] Tisseur de Destins, [DH]

Maléfice Fatal, [DH] Prescience [170]

HQ2 : [Seigneur de Guerre] Daemon Prince of Tzeentch ailé(1*185), Paire de Serres maléfiques (15), Cristal de Matière Noire, [Culte Duplicité] Façade Spécieuse, [DH] Temps Altéré, [Tzeentch] Regard du Destin, [Codex] Haut Magister [200]

Troup1 : 9 Rubric Marines(90 + 4*18), Aspiring Sorcerer(0), [Changement] Prestige de Tzeentch, [Culte Duplicité] Façade Spécieuse [162]

Troup2 : 9 Rubric Marines(90 + 4*18), Aspiring Sorcerer(0), [Changement] Prestige de Tzeentch, [Culte Duplicité] Façade Spécieuse [162]

Troup3 : 10 Tzaangors(90), Braillecorne(10), Twistbray(0) [100]

Elite1 : 10 Scarab Occult terminator(150 + 5*30), 9 Combi-Bolter Inferno(27), 9 Epée énergétique(45), Lance-missiles Hellfyre(15), Scarab Occult Sorcerer(0), Combi-Bolter Inferno(3), [Culte Duplicité] Façade Spécieuse [390]

Total detachment : 1184

DETACHMENT : Patrouille

HQ1 : Chaos Lord à Réacteur Dorsal(1*105), Hache énergétique(5) [110]

Troup1 : 5 Space Marines Du Chaos(70), Aspirant Champion (0) [70]

HS1 : 3 Obliterators(105 + 2*105) [315]

HS2 : 3 Obliterators(105 + 2*105) [315]

Total detachment : 810

ARMY TOTAL [1994]

PLAYER : Nathan "Ekvar" Guilbaud

ARMY: Deathwatch

+ Vanguard Detachment -3CP(Imperium - Officio Assassinorum) [15PL, 300pts] +
Callidus Assassin [5 PL, 100pts]: Neural Shredder, Phase Sword, Poison Blades
Culexus Assassin [5 PL, 100pts]: Animus Speculum, Psyk-out Grenades
Eversor Assassin [5 PL, 100pts]: Executioner Pistol, Melta bombs, Neuro-gauntlet, Power
Sword
+ Battalion Detachment 0CP (Imperium - Deathwatch) [105 PL, 1,699pts] +
+ HQ [21 PL, 395pts] +
Librarian with Jump Pack [7PL, 115pts] Powers : Null Zone, Might of Heroes
Bolt pistol, Force axe, Frag & Krak grenades, Jump Pack [1 PL]

Watch Captain [7PL, 155pts]: Bolt Pistol, Frag & Krak grenades, Jump Pack [25pts], Storm
shield [10pts], Thunder hammer [40pts], Relic : The Beacon Angelis

Watch Master [7PL, 125pts]: Frag & Krak grenades, Guardian Spear, Lord of Hidden
Knowledge
. Warlord: Warlord

+ Troops [804pts] +
Veterans [20PL, 268pts]
4 xTerminator [8PL, 4 x 31pts] : 4 Power Maul and Stormbolter [4 x 8pts]
5 x Veteran [10PL, 5 x 24pts]: Frag & Krak grenades, Storm Bolter [5 x 3pts], Storm shield
[5 x 4pts]
Watch Sergeant [2PL, 24pts]: Frag & Krak grenades, Storm Bolter [3pts], Storm shield
[4pts]

Veterans [20PL, 268pts]
4 xTerminator [8PL, 4 x 31pts] : 4 Power Maul and Stormbolter [4 x 8pts]
5 x Veteran [10PL, 5 x 24pts]: Frag & Krak grenades, Storm Bolter [5 x 3pts], Storm shield
[5 x 4pts]
Watch Sergeant [2PL, 24pts]: Frag & Krak grenades, Storm Bolter [3pts], Storm shield
[4pts]

Veterans [20PL, 268pts]
4 xTerminator [8PL, 4 x 31pts] : 4 Power Maul and Stormbolter [4 x 8pts]
5 x Veteran [10PL, 5 x 24pts]: Frag & Krak grenades, Storm Bolter [5 x 3pts], Storm shield
[5 x 4pts]
Watch Sergeant [2PL, 24pts]: Frag & Krak grenades, Storm Bolter [3pts], Storm shield
[4pts]

+ Fast Attack [6 PL, 150pts] +
Inceptor Squad [6PL, 150pts] :
3 Inceptor [120pts], 6 Plasma Exterminators [30pts]

+ Heavy Support [18PL, 350pts] +
Relic Leviathan Dreadnought [18PL, 350pts]: 2x Heavy flamer [30pts], Storm cannon array
[50pts], Storm cannon array [50pts]

Total : 9CP, 1999pts

PLAYER : Darktostos

ARMY : Tau

PRÉCEPTÉ SEPTS : enclaves farsight

PC : 12 (détachements d'avant garde -3) (cadre vétéran-2) 7PC

PRIMARY DETACHMENT : Super héros

HQ1 : Commander en XV86 Coldstar Battlesuit(1*110), 4 Eclateur à fusion(60), Farsight Enclaves [170]

HQ2 : [Seigneur de Guerre] Commander en XV86 Coldstar Battlesuit(1*110), 4 Nacelle de missiles(60), Farsight Enclaves, [Codex] La Dévastation par l'Harmonie [170]

Elite1 : XV104 Riptide Battlesuit(1*245), Système de ciblage avancé (Ghost, Riptide, Storm, FW)(20), 2 Système de missiles autodirecteurs (30), Farsight Enclaves [295]

Elite2 : XV104 Riptide Battlesuit(1*245), Système de ciblage avancé (Ghost, Riptide, Storm, FW)(20), 2 Système de missiles autodirecteurs (30), Farsight Enclaves [295]

Elite3 : 6 XV25 Stealth Battlesuits (54 + 3*18), 5 Canon à induction(40), Farsight Enclaves, Stealth Shas'vre(0), Canon à induction(8), Désignateur laser [156]

Elite4 : 9 XV8 Crisis Battlesuits (90 + 6*30), 24 Nacelle de missiles(360), Farsight Enclaves, [PA] Stabilisateurs connectés, Crisis Shas'vre(0), 3 Nacelle de missiles(45) [675]

Elite5 : XV95 Ghostkeel Battlesuit(1*110), Générateur de bouclier (autres figurines)(10), Système de ciblage avancé (Ghost, Riptide, Storm, FW)(20), 2 Canon à induction(16), Cyclo-araseur à ions , Farsight Enclaves, 2x MV5 Stealth Drone (10) [176]

FA1 : 4 Tactical Drones(4*0), Farsight Enclaves, 4x MV4 Shield Drone (15) [60]

Total detachment : 1997

ARMY TOTAL [1997]

++++
+ **PLAYER: LeCad**
+ **ARMY FACTION: Adeptus Custodes**
+ TOTAL COMMAND POINTS: 11
+ TOTAL ARMY POINTS: 1999 pts
+ ARMY FACTIONS USED: Adeptus Custodes, Officio Assassinorum
+ TOTAL REINFORCEMENT POINTS: N/A
++++

== « Custodian » Patrol == -0CP - Shadowkeeper -

HQ1: Trajan [190][10PL]

ELITE1: Vexilus Praetor [125][6PL] : Vexilla Magnifica - WARLORD: SUPERIOR CREATION - CAPTAIN-COMMANDER: Strategic Mastermind (-1CP) RELIC: THE CASTELLAN'S MARK

ELITE2: 8 Allarus Custodians [561][24PL] : 4 guardian spear, 4 castellan axe, 7 misericordia

TROUP1: Custodian Guard [168][8PL] : 3 storm shield, 3 Sentinel Blades

FA1: 9 Vertus Praetors [855][45PL] : 9 Salvo launcher, 9 interceptor lance

NO SLOT : Eversor Assassin [100][5PL]

PLAYER : Le Gob
ARMY : Craftworld

Codex : Craftworld
Codex : Ynnari
Supplément : Phoenix Rising

12 -1 -3 = 8 PC

Détachement Patrouille Craftworld – Hunters of Ancient Relics / Savage Blades [Free]

HQ1 : Spiritseer [60] [3] [Smite/Quicken/Restrein] [Warlord – Seer of The Shifting Vector]

HQ2 : The Yncarn [290] [14] [Smite/Gaze of Ynnead/Ancestor's Grace]

Troop1 : 5 Dire Avengers [65] [3] [Battle Fortune]

FA1 : 8 Shining Spears [285] [14] [Swooping Dive]

Flyer1 : Crimson Hunter Exarch [200] [9] 2 starcannons [Marksman's Eye] [Exemplar of The Hunter Shrine – Aerial Predator] [-1PC]

Détachement Fer de Lance Craftworld – Expert Crafters / Masterful Shots [-3PC]

HQ1 : Farseer Skyrunner [135] [7] [Smite/Doom/Executionner] [Free Relic – The Phoenix Gem]

HQ2 : Warlock Skyrunner [65] [4] [Smite/Protect/Jynix]

FA1 : Vyper [55] [4] starcannon

FA2 : Vyper [55] [4] starcannon

HS1 : Falcon [130] [9] Starcannon

HS2 : Falcon [130] [9] Starcannon

HS3 : Falcon [130] [9] Starcannons

Flyer1 : Crimson Hunter Exarch [200] [9] 2 starcannons [Aerial Predator]

Flyer2 : Crimson Hunter Exarch [200] [9] 2 starcannons [Aerial Predator]

[2000] [107]

++++
+ TEAM : CARTEL DE TROLL
+ **PLAYER : Le Cid**
+ **ARMY FACTION : Craftworld**
+ TOTAL COMMAND POINTS : 8 CP debut de game
+ TOTAL ARMY POINTS : 2000pts
++++

Détachement Patrouille Craftworld – Hunters of Ancient Relics / Savage Blades OCP

HQ1 : Spiritseer [60] [3] [Smite/Quicken/Restrein] [Warlord – Seer of The Shifting Vector]

Troop1 : 5 Dire Avengers [65] [3] [stand firm]

FA1 : 8 Shining Spears [285] [14] star lance [Swooping Dive]

Flyer1 : Crimson Hunter Exarch [200] [9] 2 starcannons [Marksman's Eye] [Exemplar of The Hunter Shrine – Aerial Predator] [-1PC]

Détachement Fer de Lance Craftworld – Expert Crafters / Masterful Shots -3CP

HQ1 : Farseer Skyrunner [135] [7] [Smite/Doom/Executionner] [Free Relic – The Phoenix Gem]

HQ2 : Warlock Skyrunner [65] [4] [Smite/Protect/Jynix]

FA1 : Vyper [60] [4] Bright Lance

HS1 : Falcon [130] [9] Starcannon

HS2 : Falcon [130] [9] Starcannon

HS3 : Falcon [130] [9] Starcannons

HS4 : Fire Prism [170] [9]

HS5 : Fire Prism [170] [9]

Flyer1 : Crimson Hunter Exarch [200] [9] 2 starcannons [Aerial Predator]

Flyer2 : Crimson Hunter Exarch [200] [9] 2 starcannons [Aerial Predator]

PLAYER : Captainhub
ARMY : Iron Hands

DETACHMENT : Bataillon IH

HQ1 : (IH) Iron Father Feirros(1*140) [140]

HQ2 : Lieutenant(65), Bolter de Maître(5), -REL- [Iron Hands] Pierrefer [70]

Troup1 : 5 Intercessor Squad(100), Intercessor Sergeant(0) Fusil bolter*5 [100]

Troup2 : 5 Intercessor Squad(100), Intercessor Sergeant(0) Fusil bolter*5 [100]

Troup3 : 5 Intercessor Squad(100), Intercessor Sergeant(0) Fusil bolter*5 [100]

Elite1 : Apothecary(1*55), SDG :-Trait- [Chef Apothecary] Gardien de l'Avenir [55]

Elite2 : 4 Servitors(28) [28]

Elite3 : [SM] Relic Whirlwind Scorpius (1*195), Scorpius multi-launcher(40) [235]

HS1 : 3 Eradicator Squad(120), Sergeant Eradicator(0) [120]

HS2 : [SM] Relic Leviathan Dreadnought(1*220), 2 Lance-flammes lourd(30), 3 Missile traqueur(15), 2 Storm cannon array(100), -Trait- [Iron Hands] Historien, -Trait- [Iron Hands] Toute chair est une faiblesse [365]

Total detachment : 1313

DETACHMENT : Patrouille IH

HQ1 : Librarian (1*90), Hache de force, -PSY- [Iron Hands] Bénédiction du Dieu-Machine, -PSY- [Iron Hands] Reforgement [90]

Troup1 : 6 Escouade de Scouts(70 + 1*14), Scout Sergeant (0) bolter*6 [84]

Elite1 : 4 Servitors(28) [28]

HS1 : 3 Eradicator Squad(120), Sergeant Eradicator(0) [120]

HS2 : [SM] Relic Leviathan Dreadnought(1*220), 2 Lance-flammes lourd(30), 3 Missile traqueur(15), 2 Storm cannon array(100) [365]

Total detachment : 687

ARMY TOTAL [2000]

-1cp Patrouille

-1cp chef apothecary

-1cp la marche des anciens -1cp trait Historien -1cp trait Toute chair est une faiblesse

Total -5cp

PLAYER: Popote

ARMY: Astra Militarum

++ New Roster (Warhammer 40,000 9th Edition) [104 PL, 9CP, 2,000pts] +++

++ Battalion Detachment OCP (Imperium - Astra Militarum) [64 PL, 12CP, 1,293pts] ++

+ Configuration [12CP] +

Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]

Detachment CP

Regimental Doctrine: Regiment: Cadian

+ HQ [28 PL, 528pts] +

Company Commander [2 PL, 35pts]: Chainsword, Laspistol, Relic: Kurov's Aquila, Warlord

Knight Commander Pask [14 PL, 260pts]: Heavy Bolter [15pts], Heavy Stubber [5pts], Plasma Cannons [40pts], Turret-mounted Executioner Plasma Cannon [15pts]

Tank Commander [12 PL, 233pts]: Battle Cannon [20pts], Heavy Bolter [15pts], Plasma Cannons [40pts], Storm Bolter [3pts]

+ Troops [18 PL, 440pts] +

Infantry Squad [3 PL, 50pts]

. 9x Guardsman [45pts]: 9x Lasgun

. Sergeant [5pts]: Laspistol

Militarum Tempestus Scions [5 PL, 130pts]

. 5x Scion [45pts]: 5x Frag & Krak grenades, 5x Hot-shot Lasgun

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Tempestor [9pts]: Chainsword, Hot-shot Laspistol

Militarum Tempestus Scions [5 PL, 130pts]

. 5x Scion [45pts]: 5x Frag & Krak grenades, 5x Hot-shot Lasgun

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Tempestor [9pts]: Chainsword, Hot-shot Laspistol

Militarum Tempestus Scions [5 PL, 130pts]

. 5x Scion [45pts]: 5x Frag & Krak grenades, 5x Hot-shot Lasgun

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Scion w/ Special Weapon [19pts]: Plasma gun [10pts]

. Tempestor [9pts]: Chainsword, Hot-shot Laspistol

+ Elites [1 PL, 24pts] +

Wyrdvane Psykers [1 PL, 24pts]: Nightshroud

. 3x Wyrdvane Psyker [24pts]: 3x Laspistol, 3x Wyrdvane Stave

+ Heavy Support [17 PL, 301pts] +

Basilisks [7 PL, 125pts]

. Basilisk [7 PL, 125pts]: Heavy Bolter [15pts]

Basilisks [7 PL, 125pts]

. Basilisk [7 PL, 125pts]: Heavy Bolter [15pts]

Heavy Weapons Squad [3 PL, 51pts]

. Heavy Weapon Team [17pts]: Mortar [10pts]

. Heavy Weapon Team [17pts]: Mortar [10pts]

. Heavy Weapon Team [17pts]: Mortar [10pts]

++ Reinforcements (Imperium - Officio Assassinorum) [5 PL, 100pts] ++

+ Configuration +

Detachment CP

+ Elites [5 PL, 100pts] +

Vindicare Assassin [5 PL, 100pts]

++ Patrol Detachment -2CP (Imperium - Astra Militarum) [35 PL, -3CP, 607pts] ++

+ Configuration [-2CP] +

Detachment CP [-2CP]

Regimental Doctrine: Regiment: Cadian

+ Stratagems [-1CP] +

Tank Ace [-1CP]

+ HQ [24 PL, 448pts] +

Tank Commander [12 PL, 228pts]: Heavy Bolter [15pts], Master Mechanic, Plasma Cannons [40pts], Storm Bolter [3pts], Turret-mounted Executioner Plasma Cannon [15pts]

Tank Commander [12 PL, 220pts]: Heavy Bolters [30pts], Lascannon [20pts], Master Mechanic, Turret-mounted Executioner Plasma Cannon [15pts]

+ Troops [11 PL, 159pts] +

Infantry Squad [3 PL, 55pts]

. 8x Guardsman [40pts]: 8x Lasgun

. Guardsman w/ Vox-caster [10pts]: Vox-caster [5pts]

. Sergeant [5pts]: Laspistol

Infantry Squad [3 PL, 50pts]

. 9x Guardsman [45pts]: 9x Lasgun

. Sergeant [5pts]: Laspistol

Militarum Tempestus Scions [5 PL, 54pts]

. 5x Scion [45pts]: 5x Frag & Krak grenades, 5x Hot-shot Lasgun

. Tempestor [9pts]: Chainsword, Hot-shot Laspistol

PLAYER : Rico 74, Eric Piochaud

ARMY: [Space Marines] Iron Hand 2000pts

2 détachements (12-2=10PC)

Détachement1 : Bataillon

QG1 :[Seigneur de Guerre] TECHMARINE Equipement : Epée tronçonneuse 40 pts

QG 2 :LIEUTENANT PRIMARIS Equipement : Epée énergétique de maître, Bouclier Storm 85pts

Troupes 1: ESCOUADE INTERCESSOR (5) Equipement : Fusil Bolter (4), Grenades Frag (4), Grenades Krak (4),

Pistolet bolter (4) Sergeant Equipement : Epée tronçonneuse Astartes 100pts

Troupes 2: ESCOUADE INTERCESSOR (5) Equipement : Fusil Bolter (4), Grenades Frag (4), Grenades Krak (4),

Pistolet bolter (4) Sergeant Equipement : Epée tronçonneuse Astartes 100pts

Troupes 3: ESCOUADE INTERCESSOR (5) Equipement : Fusil Bolter (4), Grenades Frag (4), Grenades Krak (4),

Pistolet bolter (4) Sergeant Equipement : Epée tronçonneuse Astartes 100pts

Elite1 : DREADNOUGHT REDEMPTOR Equipement : Lance-grenades Fragstorm (2), Canon Gatling

Onslaught, Nacelle lance-roquettes Icarus 185pts

Soutien1 : REPULSOR EXECUTIONNER Destructeur laser lourd, Mitrailleuse Ironhail, Nacelle lance-roquettes Icarus 375 pts

Soutien 2 : RELIC LEVIATHAN DREADNOUGHT Lance-flammes lourd Storm cannon array 350pts

Détachement 2: Patrouille

QG1 : Primaris Librarian 95pts

Troupes 1: ESCOUADE INTERCESSOR (5) Equipement : Fusil Bolter (4), Grenades Frag (4), Grenades Krak (4),

Pistolet bolter (4) Sergeant Equipement : Epée tronçonneuse Astartes 100pts

Soutien1 ; ESCOUADE ERADICATOR (3) Equipement : Fusil fuseur (2), Pistolet bolter 120pts

Soutien 2 : RELIC LEVIATHAN DREADNOUGHT Lance-flammes lourd , Storm cannon array 350pts

PLAYER : Asa
ARMY: Adepta Sororita

+++ Liste sista EXTERMINATUS (Warhammer 40,000 9th Edition) [104 PL, 1,999pts] +++ ++ Battalion
Detachment OCP (Imperium - Adepta Sororitas) [1,999pts] ++
Strike force 2000pts : 12 CP
Order Convictions: Order: Bloody Rose
Sacred Rites : The Passion
+ No Force Org Slot [2 PL, 40pts] +
Repentia Superior [2 PL, 40pts]
+ Agents of the Imperium [5 PL, 100pts] +
Callidus Assassin [5 PL, 100pts]
+ HQ [11 PL, 220pts] +
Canoness [Legends] [3 PL, 50pts]: Bolt pistol, Chainsword
Celestine [8 PL, 170pts]
+ Troops [12 PL, 165pts] +
Battle Sister Squad [4 PL, 55pts]
. 4x Battle Sister [44pts]: 4x Bolt pistol, 4x Boltgun, 4x Frag & Krak grenades
. Sister Superior [11pts]: Bolt pistol, Boltgun
Battle Sister Squad [4 PL, 55pts]
. 4x Battle Sister [44pts]: 4x Bolt pistol, 4x Boltgun, 4x Frag & Krak grenades
. Sister Superior [11pts]: Bolt pistol, Boltgun
Battle Sister Squad [4 PL, 55pts]
. 4x Battle Sister [44pts]: 4x Bolt pistol, 4x Boltgun, 4x Frag & Krak grenades
. Sister Superior [11pts]: Bolt pistol, Boltgun
+ Elites [23 PL, 485pts] +
Imagifier [3 PL, 45pts], Relic: Book of St. Lucius, Tale of the Warrior, Warlord, Warlord Trait: 5. Indomitable
Belief
Preacher [2 PL, 35pts]: Chainsword, Laspistol
Sisters Repentia [6 PL, 135pts]
. 9x Sisters Repentia [135pts]: 9x Penitent Eviscerator
Sisters Repentia [6 PL, 135pts]
. 9x Sisters Repentia [135pts]: 9x Penitent Eviscerator
Sisters Repentia [6 PL, 135pts]
. 9x Sisters Repentia [135pts]: 9x Penitent Eviscerator
+ Fast Attack [12 PL, 266pts] +
Seraphim Squad [4 PL, 88pts]
. 2x Seraphim [30pts]: 4x Bolt pistol, 2x Frag & Krak grenades
. Seraphim Superior [20pts]: Bolt pistol, Plasma pistol [5pts]
. Seraphim w/ Special Weapons [19pts]: 2x Hand Flamers [4pts] . Seraphim w/ Special Weapons [19pts]: 2x
Hand Flamers [4pts]
Seraphim Squad [4 PL, 83pts]
. 2x Seraphim [30pts]: 4x Bolt pistol, 2x Frag & Krak grenades . Seraphim Superior [15pts]: Bolt pistol, Bolt
pistol
. Seraphim w/ Special Weapons [19pts]: 2x Hand Flamers [4pts] . Seraphim w/ Special Weapons [19pts]: 2x
Hand Flamers [4pts]
Seraphim Squad [4 PL, 95pts]
. 2x Seraphim [30pts]: 4x Bolt pistol, 2x Frag & Krak grenades . Seraphim Superior [15pts]: Bolt pistol, Bolt
pistol
. Seraphim w/ Special Weapons [25pts]: 2x Inferno Pistols [10pts] . Seraphim w/ Special Weapons [25pts]:
2x Inferno Pistols [10pts]
+ Heavy Support [27 PL, 474pts] +
Penitent Engines [9 PL, 150pts]
. Penitent Engine [3 PL, 50pts]: 2x Heavy Flamer [30pts], 2x Penitent Flails . Penitent Engine [3 PL, 50pts]: 2x
Heavy Flamer [30pts], 2x Penitent Flails . Penitent Engine [3 PL, 50pts]: 2x Heavy Flamer [30pts], 2x Penitent
buzz-blades
Retributor Squad [9 PL, 162pts]: 2x Armourium Cherub [10pts] . Retributor [12pts]

. Retributor Superior [12pts]: Bolt pistol, Boltgun
. Retributor w/ Heavy Weapon [32pts]: Multi-melta [20pts]
. Retributor w/ Heavy Weapon [32pts]: Multi-melta [20pts]
. Retributor w/ Heavy Weapon [32pts]: Multi-melta [20pts]
. Retributor w/ Heavy Weapon [32pts]: Multi-melta [20pts]
Retributor Squad [9 PL, 162pts]: 2x Armourium Cherub [10pts] . Retributor [12pts]
. Retributor Superior [12pts]: Bolt pistol, Boltgun
. Retributor w/ Heavy Weapon [32pts]: Multi-melta [20pts]
. Retributor w/ Heavy Weapon [32pts]: Multi-melta [20pts]
. Retributor w/ Heavy Weapon [32pts]: Multi-melta [20pts]
. Retributor w/ Heavy Weapon [32pts]: Multi-melta [20pts]
+ Dedicated Transport [12 PL, 249pts] +
Sororitas Rhino [4 PL, 83pts]: Hunter-killer missile [5pts], Storm bolter [3pts] Sororitas Rhino [4 PL, 83pts]:
Hunter-killer missile [5pts], Storm bolter [3pts] Sororitas Rhino [4 PL, 83pts]: Hunter-killer missile [5pts],
Storm bolter [3pts]
TOTAL= 1999 Pts 12 Command Points

PLAYER : Alvaten

ARMY : White Scars

PRIMARY DETACHMENT : Bataillon - Space Marines <White Scars>

HQ1 : Captain à moto(1*100), Marteau Thunder (Personnages)(40), Bouclier Storm (Personnages)(10) [150]

HQ2 : [Seigneur de Guerre] Captain à moto(1*100), Bouclier Storm (Personnages)(10), Tempéré par la sagesse (trait sup -1 CP), Maître de Chapitre (-2 CP), -REL- [Codex] Les Dents de Terra, Trait : Orage Chogorien (WS) + Glaive de l'Imperium (codex) [110]

HQ3 : Librarian à Réacteur Dorsal(1*115), Hache de force, Pistolet à plasma(5), Chef Librarian (-1 CP), -PSY- [Codex] Fléau psychique, -PSY- [Codex] Puissance des Héros, -PSY- [Codex] Zone Neutre [120]

Troup1 : 5 Tactical Squad (75), Canon laser (infanterie)(15), Space Marine Sergeant (0), Combi-Fuseur(10) [100]

Troup2 : 5 Tactical Squad (75), Canon laser (infanterie)(15), Space Marine Sergeant (0), Combi-Fuseur(10) [100]

Troup3 : 5 Tactical Squad (75), Canon laser (infanterie)(15), Space Marine Sergeant (0), Combi-Fuseur(10) [100]

FA1 : 3 Attack Bike Squad (30 + 2*30), 3 Multi-fuseur (autres)(75) [165]

FA2 : 8 Bike Squad (75 + 5*25), 2 Fusil à plasma(20), Biker Sergeant (0), Combi-Plasma(10) [230]

FA3 : 8 Bike Squad (75 + 5*25), 2 Fuseur(20), Biker Sergeant (0), Combi-Fuseur(10) [230]

HS1 : Predator(1*90), 2 Canon laser (autres)(40), 1 Canon laser jumelé(40), Missile traqueur(5) [175]

HS2 : Thunderfire Canon(1*85), Techmarine Gunner (45), Découpeur à plasma(5), Lance-flammes(5) [140]

Flyer1 : Stormtalon Gunship (1*105), Canon d'assaut jumelé(40), 2 Canon laser(40) [185]

Flyer2 : Stormtalon Gunship (1*105), Canon d'assaut jumelé(40), Lance-Missiles Typhoon(32) [185]

Total detachment : 1990

CP : 7 (12 - 0 (détachement "gratuit") - 1 Tempéré par la sagesse (trait sup), -2 Maître de Chapitre - 1 Chef Librarian)

ARMY TOTAL [1990]

+++++

+PLAYER: Tristan "Titi" Bourdeau

+ARMY: Astra Militarum

+COMMAND POINTS: 6 (12 Battalion, -1CP Tank Ace, -2CP Patrol, -1CP Chief Librarian, -1CP Hero of the Chapter, -1CP Relic of the Chapter)

+ARMY POINTS: 2000PTS

+KILL POINTS: 18

+REINFORCEMENT POINTS: 0

+++++

++ Battalion Detachment (Astra Militarum – Cadia/Death Korps of Krieg) [102PL, 1815pts] ++

HQ1: Knight Commander Pask [13 PL, 265pts]: Executioner plasma cannon (25), 2x Plasma cannon (2x20), Lascannon (20) Heavy stubber (5) <Cadia>

HQ2: Tank Commander [12 PL, 230pts]: Executioner plasma cannon (15), 2x Plasma cannon (2x20), Lascannon (20) <Cadia>

HQ3: Commissar Yarrick [7PL, 105pts]

Elite2: Platoon Commander [2PL, 25pts] Chainsword (0); Relic: Relic of Lost Cadia; WARLORD: Old Grudge <Cadia>

TR1: Death Korps Grenadier Storm Squad [3PL, 55pts]: 4 Death Korps Grenadiers (4x7), 1 Death Korps Grenadier Watchmaster with Chainsword and Hot-shot Laspistol (1x7) 2x Meltagun (2x10)

TR2: Death Korps Grenadier Storm Squad [3PL, 55pts]: 4 Death Korps Grenadiers (4x7), 1 Death Korps Grenadier Watchmaster with Chainsword and Hot-shot Laspistol (1x7) 2x Meltagun (2x10)

TR3: Death Korps Grenadier Storm Squad [3PL, 45pts]: 4 Death Korps Grenadiers (4x7), 1 Death Korps Grenadier Watchmaster with Chainsword and Hot-shot Laspistol (1x7) 1x Meltagun (1x10)

TR4: Death Korps Grenadier Storm Squad [3PL, 35pts]: 4 Death Korps Grenadiers (4x7), 1 Death Korps Grenadier Watchmaster with Chainsword and Hot-shot Laspistol (1x7)

DT1: Death Korps Centaur Light Assault Carrier [3PL, 60pts]: 2xHeavy Stubber (2x5) <Death Korps of Krieg >

DT2: Death Korps Centaur Light Assault Carrier [3PL, 60pts]: 2xHeavy Stubber (2x5) <Death Korps of Krieg >

DT3: Death Korps Centaur Light Assault Carrier [3PL, 60pts]: 2xHeavy Stubber (2x5) <Death Korps of Krieg >

DT4: Death Korps Centaur Light Assault Carrier [3PL, 60pts]: 2xHeavy Stubber (2x5) <Death Korps of Krieg >

HS1: Manticore (8PL, 145pts) Heavy Bolter (15) <Cadia>

HS2: Manticore (8PL, 145pts) Heavy Bolter (15) Tank Ace: "Full payload": (-1 CP) <Cadia>

FL1: Lightning Strike Fighter (14PL, 235pts) Twin Lascannon (40), 6x Hellstrike Missile (6x10) <Aeronautica Imperialis>

FL2: Lightning Strike Fighter (14PL, 235pts) Twin Lascannon (40), 6x Hellstrike Missile (6x10) <Aeronautica Imperialis>

++ Patrol Detachment (Adeptus Astartes – Ultramarines) [9PL, 185pts] (-5CP)++

HQ4: Librarian with Jumpack [5PL, 115pts] Force Ax (0) Chief Librarian (-1CP), Hero of the Chapter (-1CP)

Psychic Mastery; Relics of the Chapter(-1CP) Tome of Malcador ("Indomitus discipline" Scryer's gaze);

Psychic powers: "Librarius discipline" Psychic Scourge, Null zone, Might of the Heroes, Smite

TR4: Scout Squad [4PL, 70pts] 5x Bolter (5x0)

+++++

PLAYER : Darkkiwi

Armies : Death Guard ; Thousand sons

Total CP : 7 Detachements : (-3) + (-2) + 3 ; Relic et trait : (-1) + (-1) + (-1) Points : 2000

Reinforcement : 0

PRIMARY DETACHMENT : Bataillon Death Guard <Les Pestissimes>

HQ1 : Daemon Prince de Nurgle ailé(1*185), Epée infernale(10), Warlord

Free Relic : La Plate Suppurante, Trait : Outrageusement Résistant [195];

Psychic power : Lames de Putréfaction

HQ2 : Daemon Prince de Nurgle ailé(1*185), Epée infernale(10),

Extra warlord trait : Constitution Pourrie (PA Pestélu -1 CP)

Extra Relic (-1 CP) : [PA – Les Pestissimes] Fourneau de Caillot ferreux [195]

Psychic power : Miasme de peste

Troup1 : 10 Poxwalkers(70) [70]

Troup2 : 10 Poxwalkers(70) [70]

Troup3 : 10 Poxwalkers(70) [70]

Elite1 : Foul Blightspawn(1*85) [85]

Elite2 : Foul Blightspawn(1*85) [85]

FA1 : 3 Myphitic Blight-Haulers(55 + 2*55), 3 Lance-missiles(60), 3 Multi-fuseur(75) [300]

FA2 : 3 Myphitic Blight-Haulers(55 + 2*55), 3 Lance-missiles(60), 3 Multi-fuseur(75) [300]

FA3 : 3 Myphitic Blight-Haulers(55 + 2*55), 3 Lance-missiles(60), 3 Multi-fuseur(75) [300]

Total detachment : 1670

DETACHMENT : Patrouille Thousand sons <Cult of duplicity>

HQ3 : Ahriman(1*150) [150] ; Extra warlord Trait : Prescience d'Outre-Monde (Magister PA –1CP)

Psychic power : Warp time ; Prescience ; diabolic strength

Troup4 : 5 Rubric Marines(90), Aspiring Sorcerer(0) [90]

Psychic power : Warp time

Troup5 : 5 Rubric Marines(90), Aspiring Sorcerer(0) [90]

Psychic power : Tisseur de Destins

Total detachment : 330

PLAYER: Eywa

ARMY: Craftworld

Détachement Fer de Lance : 3CP Custom Craftworld Attributes (Expert Crafters/Master of Concealment)

QG : 125pts

-Spiritseer : 60pts 3PP

pistolet shuriken, bâton sorcier

sorts : smite, Protect/Jinx

relique : Faolchu's Wing

-Warlock Skyrunner : 65pts 4PP

catapulte shuriken jumelée, pistolet shuriken, lame sorcière

sorts : smite → ghostwalk, quicken/restrain

seigneur de guerre : Seer of the Shifting Vector

ELITE : 115pts

-5 Fire Dragons : 115pts 6PP

4x fusil à fusion, 4xbombes à fusion

Exarch : fusil à fusion, bombes à fusion, Crack Shot → Swiftstep

ATTAQUE RAPIDE : 490pts

-7 Shining Spears : 245pts 15PP

6x Lance laser , 6x catapulte shuriken jumelée

Exarch : Lance laser, catapulte shuriken jumelée, Expert Hunter → Skilled Rider

-7 Shining Spears : 245pts 15PP

6x Lance laser , 6x catapulte shuriken jumelée

Exarch : Lance laser, catapulte shuriken jumelée, Expert Hunter → Skilled Rider

SOUTIEN : 580pts

-3 Dark Reapers : 115 pts 5PP

2x lanceur reaper

Exarch : Lanceur Tempest , Crack Shot → Rain of Death

-3 Dark Reapers : 115 pts 5PP

2x lanceur reaper

Exarch : Lanceur Tempest , Crack Shot → Rain of Death

-2 Support Weapons : 140 pts 8PP

2xD-cannon

-3 Support Weapons : 210 pts 12PP

3xD-cannon

VOLANTS : 360pts

-Crimson Hunter : 180 pts 9PP

2x lance ardente, laser à impulsion

-Crimson Hunter : 180 pts 9PP

2x lance ardente, laser à impulsion

TRANSPORT : 330pts

-Wave Serpent : 160 pts 9PP

Canon Shuriken, canon Shuriken jumelé

-Wave Serpent : 170 pts 9PP

Canon Shuriken, canon Stellaire jumelé

Total : 2000pts 9CP

PLAYER : Kaizokusid

ARMY : Adeptus Custodes

- > ++ Patrol Detachment OCP (Imperium - Adeptus Custodes) [97 PL, 1,998pts, 11CP] ++
- > + Configuration [12CP] +
- > Battle Size [12CP]: 3. Strike Force (101-200 Total PL / 1001-2000 Points) [12CP]
- > Detachment CP>
- > Shield Host: Shadowkeepers
- > + HQ [9 PL, 175pts, -1CP] +
- > Shield-Captain on Dawneagle Jetbike [9 PL, 175pts, -1CP]: Auric Aquilas, Captain-Commander [-1CP], Hurricane Bolter, Indomitable Constitution, Interceptor Lance, Superior Creation Warlord: Warlord

- > + Troops [8 PL, 168pts] +
- > Custodian Guard Squad [8 PL, 168pts]
- > . Custodian [56pts]: Sentinel Blade [7pts], Storm Shield [5pts]
- > . Custodian [56pts]: Sentinel Blade [7pts], Storm Shield [5pts]
- > . Custodian [56pts]: Sentinel Blade [7pts], Storm Shield [5pts]
- >
- > + Elites [24 PL, 530pts] +
- >
- > Allarus Custodians [18 PL, 410pts]
- > . Allarus Custodian [3 PL, 65pts]: Ballistus Grenade Launcher, Guardian Spear [5pts]
- > . Allarus Custodian [3 PL, 65pts]: Ballistus Grenade Launcher, Guardian Spear [5pts]
- > . Allarus Custodian [3 PL, 70pts]: Ballistus Grenade Launcher, Castellan Axe [10pts]
- > . Allarus Custodian [3 PL, 70pts]: Ballistus Grenade Launcher, Castellan Axe [10pts]
- > . Allarus Custodian [3 PL, 70pts]: Ballistus Grenade Launcher, Castellan Axe [10pts]
- > . Allarus Custodian [3 PL, 70pts]: Ballistus Grenade Launcher, Castellan Axe [10pts]
- >
- > Vexillus Praetor [6 PL, 120pts]: Guardian Spear [5pts], Vexilla Magnifica [30pts]
- >
- > + Fast Attack [42 PL, 835pts] +
- >
- > Venatari Custodians [17 PL, 360pts]
- > . Venatari Custodian [3 PL, 60pts]
- > . . Kinetic Destroyer and Tarsus Buckler [5pts]: Kinetic Destroyer, Tarsus Buckler [5pts]
- > . Venatari Custodian [3 PL, 60pts]
- > . . Kinetic Destroyer and Tarsus Buckler [5pts]: Kinetic Destroyer, Tarsus Buckler [5pts]
- > . Venatari Custodian [3 PL, 60pts]
- > . . Kinetic Destroyer and Tarsus Buckler [5pts]: Kinetic Destroyer, Tarsus Buckler [5pts]
- > . Venatari Custodian [3 PL, 60pts]
- > . . Kinetic Destroyer and Tarsus Buckler [5pts]: Kinetic Destroyer, Tarsus Buckler [5pts]
- > . Venatari Custodian [3 PL, 60pts]
- > . . Kinetic Destroyer and Tarsus Buckler [5pts]: Kinetic Destroyer, Tarsus Buckler [5pts]
- >
- > Vertus Praetors [25 PL, 475pts]
- > . Vertus Praetor [5 PL, 95pts]: Interceptor Lance, Salvo Launcher
- > . Vertus Praetor [5 PL, 95pts]: Interceptor Lance, Salvo Launcher
- > . Vertus Praetor [5 PL, 95pts]: Interceptor Lance, Salvo Launcher
- > . Vertus Praetor [5 PL, 95pts]: Interceptor Lance, Salvo Launcher
- > . Vertus Praetor [5 PL, 95pts]: Interceptor Lance, Salvo Launcher
- >
- > + Heavy Support [14 PL, 290pts] +
- >
- > Telemon Heavy Dreadnought [14 PL, 290pts]: Arachnus Storm Cannon [40pts], Arachnus Storm Cannon [40pts], Spiculus Bolt Launcher [10pts]

PLAYER : Pandeus
ARMY : White Scars
PC: 12 -(1+2+1)=8

DETACHMENT : Bataillon White Scars

HQ1 : Captain à moto(1*100), Marteau Thunder (Personnages)(40), Bouclier Storm (Personnages)(10) [150]PP6

The imperium sword, (-1PC) chogorian storm, (-2PC) Chapter master, wrath of the heavens

HQ2 : Primaris Chaplain(1*85) [85]PP5

strike off the head, canticle of hate

HQ3 : (WS) Kor'Sarro Khan(1*110) [110]PP6

Troup1 : 5 Assault Intercessor Squad(95), Sergeant Assault Intercessor(0) [95]PP5

Troup2 : 5 Assault Intercessor Squad(95), Sergeant Assault Intercessor(0) [95]PP5

Troup3 : 5 Incursor squad(105), Incursor Sergeant(0) [105]PP5

Elite1 : 3 Bladeguard Veteran Squad(75), 2 Epée énergétique de maître(20), Bladeguard Veteran Sergeant(0), Epée énergétique de maître(10) [105]PP5

Elite2 : 3 Bladeguard Veteran Squad(75), 2 Epée énergétique de maître(20), Bladeguard Veteran Sergeant(0), Epée énergétique de maître(10) [105]PP5

Elite3 : 3 Bladeguard Veteran Squad(75), 2 Epée énergétique de maître(20), Bladeguard Veteran Sergeant(0), Epée énergétique de maître(10) [105]PP5

Elite4 : Judiciar(1*85) [85]PP4

(-1PC) Plume of the plainsrunner

Elite5 : [SM] Relic Whirlwind Scorpius (1*195), Scorpius multi-launcher(40) [235]PP12

FA1 : 3 [SM] Land Speeder Tempest(60 + 2*60), 3 Canon d'assaut(60) [240]PP12

HS1 : 3 Eradicator Squad(120), Sergeant Eradicator(0) [120]PP6

HS2 : [SM] Relic Leviathan Dreadnought(1*220), 2 Lance-flammes lourd(30), 3 Missile traqueur(15), 2 Storm cannon array(100) [365]PP18

ARMY TOTAL [2000]